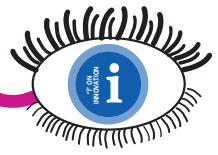


"i" ON INNOVATION



STEAM (Science, Technology, Engineering, Arts, Math)



REFLECT on your interests and skills. Do you self-identify as a/an:



SCIENTIST?
TECHNOLOGY EXPERT?
ENGINEER?
ARTIST?
MATHEMATICIAN?



DESCRIBE WHY YOU IDENTIFY WITH ONE OR MORE OF THESE ROLES:



CREATE an image that demonstrates your strengths and style.

Sketch an example of how you do one or more of the following:

- i** **magine** many possibilities...
- i** **nstigate** or disrupt status-quo...
- i** **nvestigate** problems or challenges...
- i** **ntegrate** ideas or cross-curricular content...
- i** **nquire** or interrogate to learn more...
- i** **nfer** to make connections...
- i** **mprovise** to improve processes or prototypes...
- i** **nspire** others to collaborate...



PRESENT your sketch and explain how your strengths, style, and interests lead to innovation.



CONNECT innovation with the behaviors demonstrated by curious learners and problem solvers. Where in your community do you see real-world innovations?